

# Functional Data Structures

## Exercise Sheet 6

### Exercise 6.1 Complexity of Naive Reverse

Show that the naive reverse function needs quadratically many *Cons* operations in the length of the input list. (Note that  $[x]$  is syntax sugar for *Cons*  $x []$ !)

**thm** *append.simps*

**fun** *reverse* **where**

“*reverse [] = []*”

| “*reverse (x#xs) = reverse xs @ [x]*”

### Exercise 6.2 Selection Sort

Selection sort (also known as MinSort) sorts a list by repeatedly moving the smallest element of the remaining list to the front.

Define a function that takes a non-empty list, and returns the minimum element and the list with the minimum element removed

**fun** *find\_min* :: “*a::linorder list*  $\Rightarrow$  *'a*  $\times$  *'a list*”

Show that *find\_min* returns the minimum element

**lemma** *find\_min\_min*:

**assumes** “*find\_min xs = (y,ys)*”

**and** “*xs  $\neq []$* ”

**shows** “*a  $\in$  set xs  $\implies y \leq a$* ”

Show that *find\_min* returns exactly the elements from the list

**lemma** *find\_min\_mset*:

**assumes** “*find\_min (x#xs) = (y,ys)*”

**shows** “*mset (x#xs) = (mset (y#ys))*”

Show the following lemma on the length of the returned list, and register it as *[termination\_simp]*. The function package will require this to show termination of the selection sort function.

**lemma** *find\_min\_snd\_len\_decr*[*termination\_simp*]:  
**assumes** “(y,ys) = find\_min (x#xs)”  
**shows** “length ys < Suc (length xs)”

Selection sort can now be written as follows:

**fun** *sel\_sort* **where**  
“sel\_sort [] = []”  
| “sel\_sort xs = (let (y,ys) = find\_min xs in y#sel\_sort ys)”

Show that selection sort is a sorting algorithm:

**lemma** *sel\_sort\_mset*[*simp*]: “mset (sel\_sort xs) = mset xs”

**lemma** “sorted (sel\_sort xs)”

## Homework 6.1 Bubble Sort

*Submission until Thursday, June 9, 23:59pm.*

Implement a bubble-sort, i.e. a sorting algorithm, where elements are bubbled up for multiple iterations until the list is sorted. Start by defining the function *bubble*, which should traverse the list once and swap adjacent elements if their order is wrong:

**fun** *bubble* :: “'a :: linorder list ⇒ 'a list”

The sorting algorithm then executes the *bubble* function *length* number of times:

**fun** *bsort\_aux* :: “nat ⇒ 'a :: linorder list ⇒ 'a list” **where**  
“bsort\_aux 0 xs = xs” |  
“bsort\_aux (Suc n) xs = bsort\_aux n (bubble xs)”

**definition** *bsort* :: “'a :: linorder list ⇒ 'a list” **where**  
“bsort xs = bsort\_aux (length xs) xs”

*Warmup:* Show that the *mset* stays the same. You’ll need similar lemmas about *bsort\_aux* and *bsort*.

**theorem** *bsort\_mset*: “mset (bsort xs) = mset xs”

*The easy part:* Define the canonical timing function for *bsort* and the involved functions. Assume that *length* has a constant cost and [] a cost of zero.

**fun** *T\_bubble* :: “'a :: linorder list ⇒ nat”

**definition** *T\_bsort* :: “'a :: linorder list ⇒ nat”

Show that the run-time is quadratic:

**theorem** *T\_bsort*: “ $\exists c d. T\_bsort\ xs \leq c * (length\ xs)^2 + d$ ”

*The difficult part:* Show that the result is sorted. For that, define a measure function that decreases in every *bubble* invocation (if the list is unsorted - otherwise it should at least not increase), and reaches zero for a sorted list. Prove those properties!

Hint: The structure of the measure function should be similar to the *sorted\_wrt* function.

**fun** *measure* :: “*a::linorder list*  $\Rightarrow$  *nat*”

**lemma** *measure\_sorted\_0*: “*sorted xs*  $\longleftrightarrow$  *measure xs = 0*”

**lemma** *measure\_le[simp]*: “*measure (bubble xs)*  $\leq$  *measure xs*”

**lemma** *measure\_dec[simp]*: “ $\neg$ *sorted xs*  $\Longrightarrow$  *measure (bubble xs) < measure xs*”

With those properties, show that the list is sorted. The *less\_induct* principle may be useful:

$(\bigwedge x. (\bigwedge y. y < x \Longrightarrow P\ y) \Longrightarrow P\ x) \Longrightarrow P\ a$

**lemma** *bsort\_sorted*: “*sorted (bsort xs)*”