

# Interactive Software Verification

Spring Term 2013

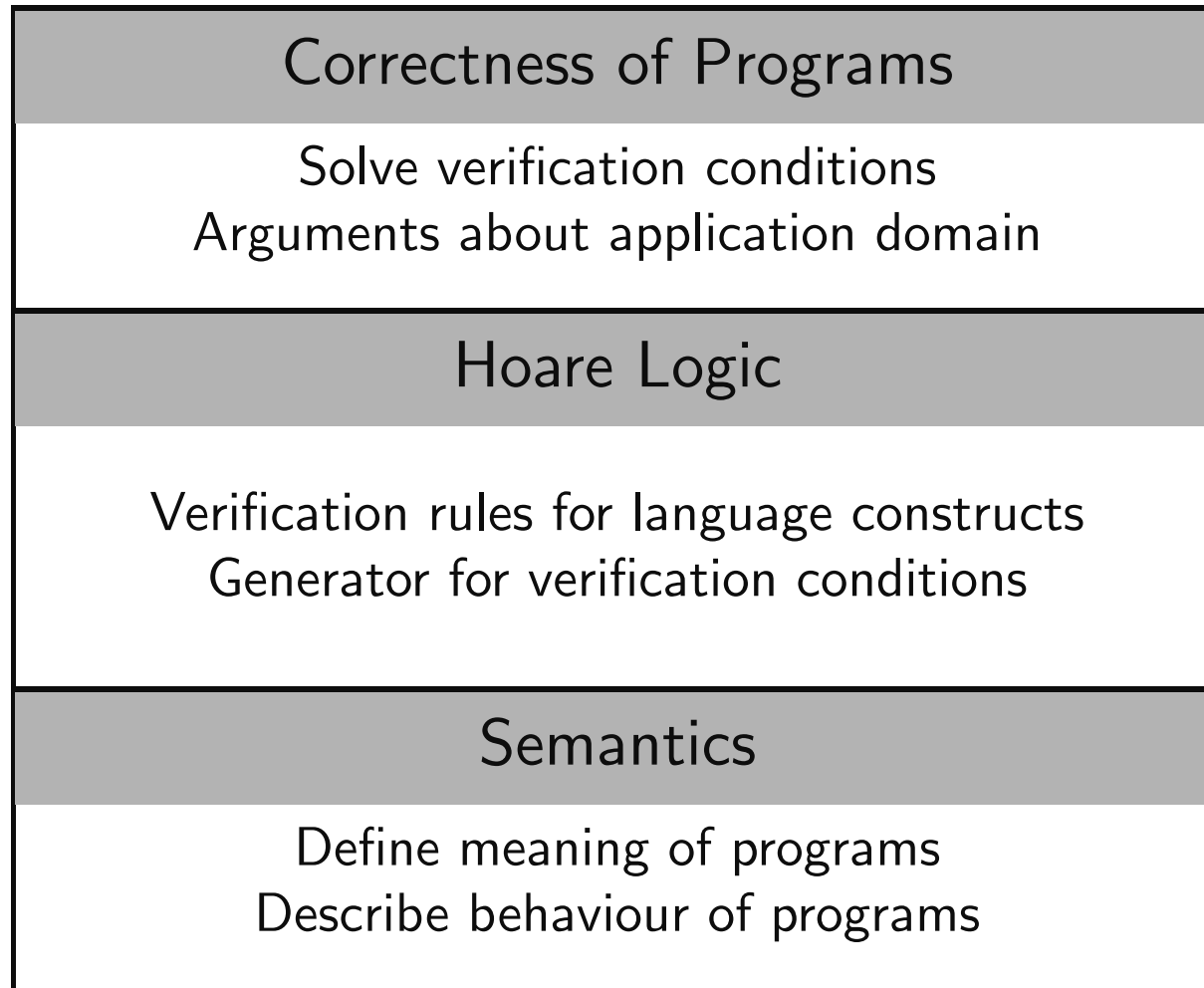
Holger Gast

`gasth@in.tum.de`

28.05.2013

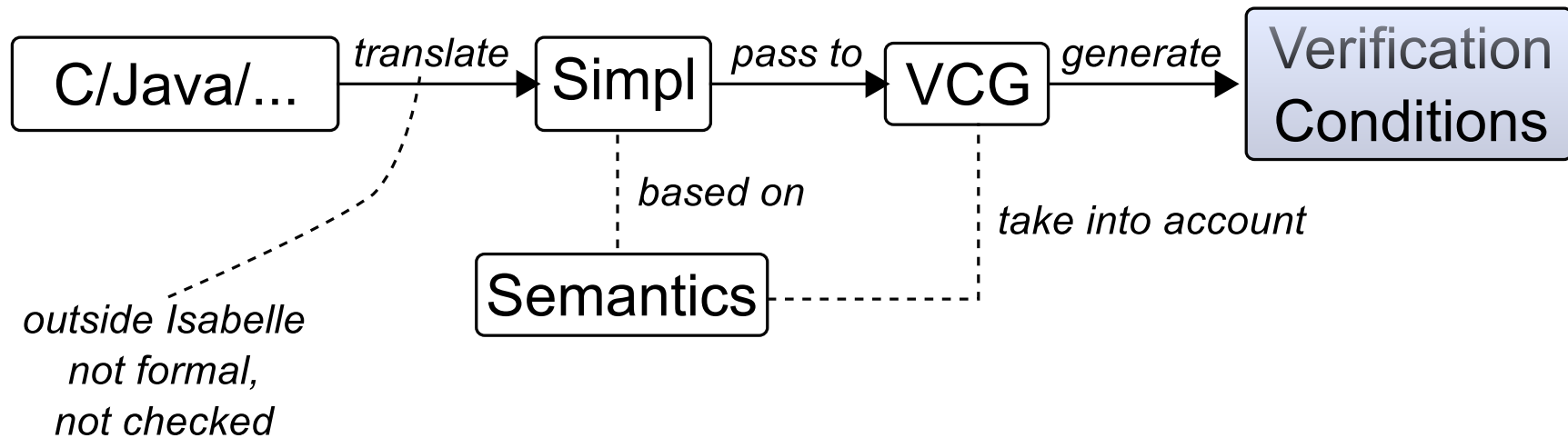
# Recap: The Big Picture

---



# Recap: The Plan

---



# Recap: The Semantics of Simpl

---

- Distinguish between different execution modes/outcomes

**datatype** xstate = Normal state | Abrupt state | Fault | Stuck

- Execution as inductively defined predicate

**inductive** exec :: "[body,com,xstate,xstate]  $\Rightarrow$  bool" ("  $\vdash \langle -, - \rangle \Rightarrow -$ "  $\dots$  )

- Example: sequence

$$\begin{aligned} & \llbracket \Gamma \vdash \langle c_1, \text{Normal } s \rangle \Rightarrow s'; \\ & \quad \Gamma \vdash \langle c_2, s' \rangle \Rightarrow t \\ & \rrbracket \Longrightarrow \Gamma \vdash \langle \text{Seq } c_1 \ c_2, \text{Normal } s \rangle \Rightarrow t \end{aligned}$$

- Basic: shallow embedding of state updates

$$\Gamma \vdash \langle \text{Basic } f, \text{Normal } s \rangle \Rightarrow \text{Normal } (fs)$$

- Conditional

$$\begin{aligned} & \llbracket s \in b; \Gamma \vdash \langle c_1, \text{Normal } s \rangle \Rightarrow t \rrbracket \Longrightarrow \Gamma \vdash \langle \text{Cond } b \ c_1 \ c_2, \text{Normal } s \rangle \Rightarrow t \\ & \llbracket s \notin b; \Gamma \vdash \langle c_2, \text{Normal } s \rangle \Rightarrow t \rrbracket \Longrightarrow \Gamma \vdash \langle \text{Cond } b \ c_1 \ c_2, \text{Normal } s \rangle \Rightarrow t \end{aligned}$$

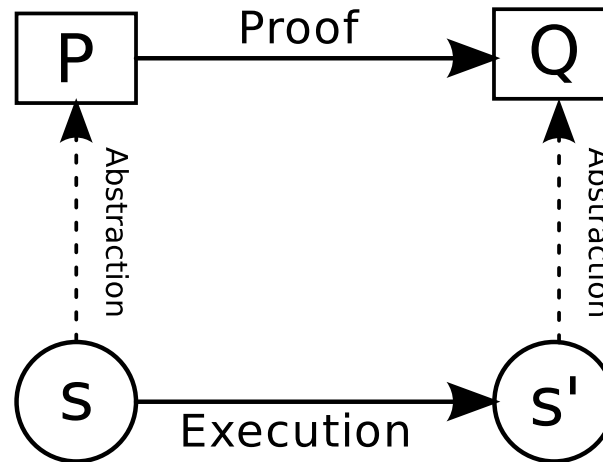

---

- Today: the VCG of Simpl
  - Definition of “correctness of programs”
  - Relationship between correctness and semantics
  - A Hoare logic for Simpl
- Based on [4]
- Material taken from [5] & simplified

# Constructing the VCG

# Idea of “correctness”

- Goal: Prove statements about a program’s behaviour



- $P$  and  $Q$  are predicates on states
- Reasoning pattern
  - Check that  $P$  holds for  $s$  & start the program
  - Conclude that  $Q$  holds for  $s'$
  - Interpret content of  $s'$  as desired value described by  $Q$

- **Assertion**: statement about states  $\leftrightarrow$  a set of states  
**type-synonym** 's assn = " 's set"
- Construct (Hoare-) triple with **precondition** & **postcondition**  
$$\{ P \} sm \{ Q \}$$
- For Simpl need quadruple:
  - **xstate** enables different types of outcomes
  - **Stuck / Fault**: internal execution error
  - **Normal / Abrupt**: termination of program $\Rightarrow$  Alternative postcondition for abrupt termination



# A Simple Example in Simpl

---

**lemma**(in ex) simple-assign:

```
"Γ ⊢ { 'x > 0 ∧ 'y > 0 } 'z ::= 'x + 'y { 'z > 0 }"
```

- Notes
  - $\Gamma$  is formally necessary context of procedure definition
  - Braces are `\<lbrace>` and `\<rbrace>`; in jEdit they look like bold curly braces; type `lbrace/rbrace` and autocomplete.
- `apply vcg` yields proof obligation
$$\wedge x y. \llbracket 0 < x; 0 < y \rrbracket \implies 0 < x + y$$
- If we prove this (by `simp`), the program is correct.

# A Few Remarks on Notation

---

- Already seen:  $s \in P$  instead of predicate  $P\ s$
- The **image** of a set under a function (write as backtick)  
 $f' A = \{y. \exists x \in A. y = f\ x\}$

$\Rightarrow$  Can help hiding an existential

- Application: “the normal states satisfying  $P$ ”  
 $(s \in \text{Normal}' P) \longleftrightarrow (\exists n. s = \text{Normal}\ n \wedge n \in P)$ 
  - Take the desired states  $P$
  - Lift them into `xstate` as `Normal` states
  - Check that  $s$  is in that set

- Definition correctness

$$\Gamma \models P \text{ c } Q, A \equiv$$

$$\forall \text{st. } s \in \text{Normal} \text{ ' } P \longrightarrow \Gamma \vdash \langle c, s \rangle \Rightarrow t \longrightarrow t \in \text{Normal} \text{ ' } Q \cup \text{Abrupt} \text{ ' } A$$

- Partial correctness

- If execution starts in a Normal state  $s$
- In which the precondition  $P$  holds
- And if execution terminates
- Then no error has occurred (Fault/Stuck)
- And
  - Postcondition  $Q$  holds in case of normal termination
  - Postcondition  $A$  holds in case of abrupt termination

# What is “partial” here?

---

- “Partial” as in “partial function”
  - If execution does not terminate, it yields not result
  - We cannot make a statement about the result
- ⇒ Consider statements as partial functions to result state
- We have no assertions about
  - Whether the program terminates
  - The program’s behaviour if non-terminating
  - Intermediate states of the execution
- ⇒ Partial correctness may not be “safe enough” (e.g. for embedded controllers)

- Correctness is a semantic notion, based on execution & states
- Goal: reason about the source code, not the semantics
- Idea: have independent rules for this reasoning
- Idea by Hoare [3], Floyd [2], Dijkstra [1]
- In Isabelle: another inductively-defined relation
$$\Gamma, \Theta \vdash P \text{ c } Q, A$$
  - Note: Different symbol (from logic: provability vs. validity)
  - $P, Q, A$  have same intended meaning
  - Defined along structure of  $c \Rightarrow$  proof by rule application

- Essential: connect Hoare Logic to correctness
  - Reason within Hoare logic
- ⇒ Derive relation pre-/postcondition
  - Conclude that this relation holds for the actual execution
- The Hoare logic is **sound** if this reasoning is justified

$$\Gamma, \Theta \vdash P \ c \ Q, A \implies \Gamma, \Theta \models P \ c \ Q, A$$

- If we can prove that  $c$  obeys the pre-/postcondition relation (according to the definition of the Hoare logic)
- Then its execution actually does obey this relation (according to the definition of correctness)
- Prove soundness in Isabelle to be really sure

- Hoare Rules: (a) for program constructs, (b) about triples
- Assertion  $P$  is **stronger than**  $P'$  iff for any state  $s$  we have  $P \ s \implies P' \ s$

- Symmetrically: **weaker** assertions
- **Strengthening** the pre-condition

$$\frac{\{ P' \} c \{ Q \} \quad P \implies P'}{\{ P \} c \{ Q \}}$$

- **Weakening** the post-condition

$$\frac{\{ P \} c \{ Q' \} \quad Q' \implies Q}{\{ P \} c \{ Q \}}$$

- Note: the Simpl consequence rules subsumes those but is more complex since it has to treat auxiliary variables.

- Skip does nothing
  - $\Gamma, \Theta \vdash Q \text{Skip } Q, A$
- Check that sensible: reading in semantics
  - If  $Q$  already holds before the execution
  - Then it holds after the execution
- Alternative: backward reading
  - If  $Q$  is to hold after the execution
  - Then it must hold already before



- Rule for Seq

$$\left[ \begin{array}{l} \Gamma, \Theta \vdash P \ c_1 \ R, A; \\ \Gamma, \Theta \vdash R \ c_2 \ Q, A \end{array} \right] \Longrightarrow \Gamma, \Theta \vdash P \ (\text{Seq } c_1 \ c_2) \ Q, A$$

- Check: forward reasoning

- If  $P$  holds before the execution
- And we can prove that  $R$  holds after  $c_1$
- And we can prove that  $Q$  holds after  $c_2$
- Then  $Q$  finally holds

- Backward reasoning

- If  $Q$  must hold after  $c_2$
- Then  $R$  must hold before  $c_2$
- And  $P$  must hold before  $c_1$ , i.e. at the start

- Rule for `if`
$$\begin{array}{l} \llbracket \Gamma, \Theta \vdash (P \wedge b) c_1 Q, A; \\ \Gamma, \Theta \vdash (P \wedge \neg b) c_2 Q, A \\ \rrbracket \implies \Gamma, \Theta \vdash P (\text{Cond } b c_1 c_2) Q, A \end{array}$$
- Check by semantic reading
  - If  $P \wedge b$  holds before execution
  - And after  $c_1$  we have  $Q$ , then finally  $Q$
  - If  $P \wedge \neg b$  holds before execution
  - And after  $c_2$  we have  $Q$ , then finally  $Q$
- Backward reading
  - To have  $Q$  after the conditional, we must either have
  - $P \wedge b$  before  $c_1$  or
  - $P \wedge \neg b$  before  $c_2$

- Skip justifies any assertion  $A$  (since it never terminates abruptly)

$$\Gamma, \Theta \vdash Q \text{Skip } Q, A$$

- Seq justifies  $A$  if both  $c_1$  and  $c_2$  justify it

$$\begin{array}{l} \llbracket \Gamma, \Theta \vdash P \ c_1 \ R, A; \\ \Gamma, \Theta \vdash R \ c_2 \ Q, A \\ \rrbracket \implies \Gamma, \Theta \vdash P \ (\text{Seq } c_1 \ c_2) \ Q, A \end{array}$$

- If  $c_1$  terminates with an exception, it must guarantee  $A$
- If  $c_2$  terminates with an exception, it must guarantee  $A$

- Same reasoning for Cond

- Hoare's classical **assignment axiom**

$$\{ Q[e/x] \} x := e \{ Q \}$$

- Use backward reading

- If  $Q$  is to hold after the assignment, possibly making an assertion about  $x$ , then
- $Q$  must already “hold for  $e$ ” before the assignment

- Alternative:  $Q$  must hold if we set  $x$  directly to the value  $e$

(rather than waiting for the assignment to happen)

- **Note:** Rule yields pre-condition for the post-condition

⇒ Hoare rules are applied **backwards** to obtain VCs

⇒ Different formulation **weakest preconditions** [1]

# Examples: Assignment Axiom

---

- Show  $\{ y > 0 \} x := y \{ x > 0 \}$ 
  - By (assign):  $\{ (x > 0)[y/x] \} x := y \{ x > 0 \}$
  - So:  $\{ y > 0 \} x := y \{ x > 0 \}$
  
- Show  $\{ x > 0 \wedge y > 0 \} z := x + y \{ z > 0 \}$ 
  - Strengthen:  $\{ ?P \} z := x + y \{ z > 0 \} \wedge$   
 $(x > 0 \wedge y > 0 \implies ?P)$
  - Assign: set  $?P = (z > 0)[(x + y)/z] = x + y > 0$

$\Rightarrow$  Prove  $x > 0 \wedge y > 0 \implies x + y > 0$
  
- $\Rightarrow$  Remove program constructs, prove implications instead

- Simpl uses shallow embedding for state updates
- The rule is very short
$$\Gamma, \Theta \vdash \{s. fs \in Q\} \text{ (Basic } f) Q, A$$
- Use backward reading
  - If  $Q$  is to hold after the state update via  $f$
  - Then obviously it must hold in  $f s$
- Since Basic never terminates abruptly, any  $A$  is justified.

# The Rule for While

---

- Problem: body can be executed many times
- Classical rule with **invariant**  $I$

$$\frac{\begin{array}{c} P \implies I \\ \{ I \wedge t \} b \{ I \} \\ I \wedge \neg t \implies Q \end{array}}{\{ P \} \text{ while } (t) b \{ Q \}}$$

- Invariant must hold before execution
- After successful test, the body must preserve the invariant
- In the end, invariant + failed test must imply postcondition
- What is the invariant  $I$ ?
  - Describe intermediate states during iteration
  - Final state is special case of invariant

# Simpl's While Rule

---

- The raw `While` statement has no invariant  $\Rightarrow$  rule is

$$\begin{aligned} & \Gamma, \Theta \vdash (P \wedge b) c P, A \\ \implies & \Gamma, \Theta \vdash P (\text{While } b c) (P \wedge \neg b), A \end{aligned}$$

- Set  $P = I$
- Use  $P \wedge \neg b$  for postcondition
- Introduce “hole” for  $I$  into abstract syntax

$$\text{whileAnno } b \mid c = \text{While } b c$$

- And derive a rule for the new constant

$$\begin{aligned} & \llbracket P \subseteq I; \\ & \quad \Gamma, \Theta \vdash (I \wedge b) c I, A; \\ & \quad I \wedge \neg b \subseteq Q \\ & \rrbracket \implies \Gamma, \Theta \vdash P (\text{whileAnno } b \mid c) Q, A \end{aligned}$$



- Throw causes abrupt termination

$$\Gamma, \Theta \vdash A \text{ Throw } Q, A$$

- If  $A$  must hold after abrupt termination
- Then it must already have held before Throw
- Any  $Q$  is ok, because Throw never terminates normally

- Catch finishes abrupt execution

$$\begin{array}{l} \llbracket \Gamma, \Theta \vdash P \ c_1 \ Q, R; \\ \Gamma, \Theta \vdash R \ c_2 \ Q, A \\ \rrbracket \implies \Gamma, \Theta \vdash P \ \text{Catch } c_1 \ c_2 \ Q, A \end{array}$$

- If  $c_1$  terminates abruptly with state in  $R$ ,
- Then  $c_2$  must guarantee normal postcondition  $Q$
- If  $c_1$  terminates normally, it must guarantee  $Q$
- If  $c_2$  terminates abruptly, it must guarantee  $A$

- Take the input triple  $\{ P \} sm \{ Q \}$  from the lemma
  - Strengthen precondition to have variable  $?P$  in triple
  - Repeatedly apply Hoare rules to fill variable to  $Q'$
- ⇒ Have pure implication  $P \implies Q'$
- Prove this implication to prove the program correct

# A Word on Procedures

---

- Want to separate implementation and specification
- ⇒ For each procedure  $p$  prove a theorem  $p\_spec$
- The VCG will look up the theorem by naming conventions
- Example: Multiplication by addition (notation: input/output variables)

## procedures

```
mult (a::nat, b::nat | s::nat)
  where i::nat in " . . . "
```

- Prove specification

**lemma** (in mult-impl) mult-spec:

```
" $\forall A B. \Gamma \vdash \{ 'a = A \wedge 'b = B \} 's ::= PROC \text{mult}('a, 'b) \{ 's = A * B \}$ "
```

- Used by VCG in verifying calls, e.g.

```
procedures square(x::nat | y::nat) " 'y ::= CALL mult('x, 'x)"
```

- Recursion: cannot prove correctness spec-lemma beforehand
- Idea: provide their **specifications** as relation  $\Theta$

Cannot use map  $p \mapsto (P, Q, A)$ , this prohibits logical variables, see discussion in [4, §3.1.1]

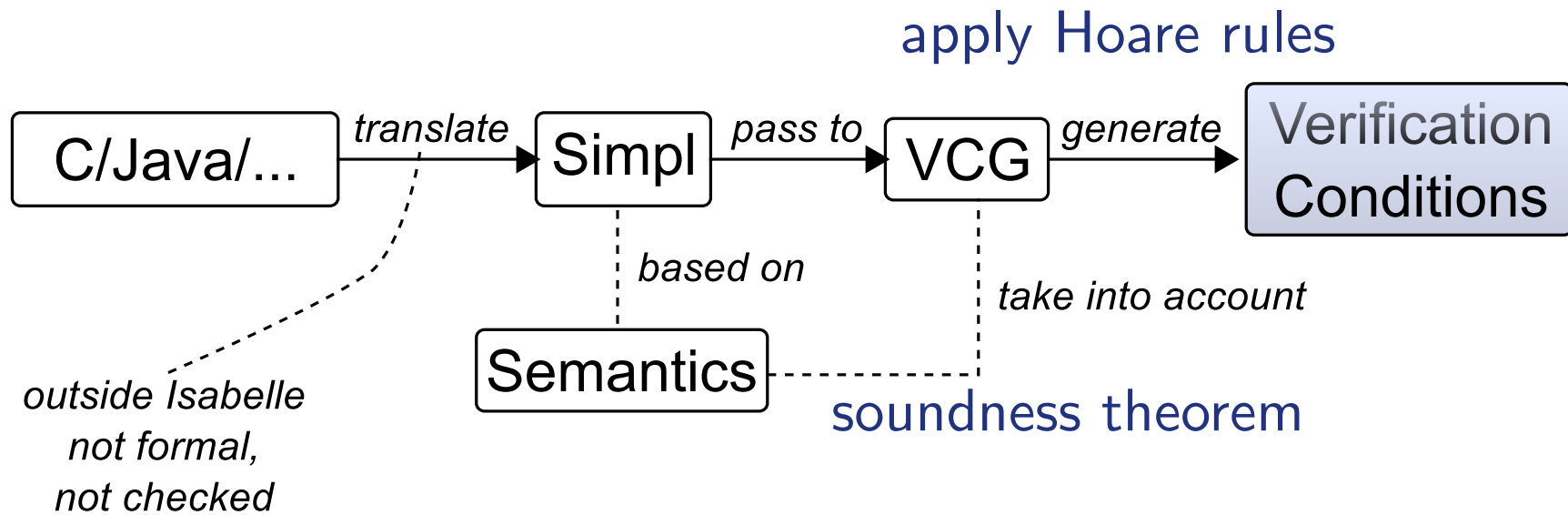
- Definition: **partial correctness with context**

$$\Gamma, \Theta \models P \text{ c } Q, A \equiv (\forall (P, p, Q, A) \in \Theta. \Gamma \models P (\text{Call } p) Q, A) \longrightarrow \Gamma \models P \text{ c } Q, A$$

- Assuming that all specifications
- . . . are actually obeyed (i.e. all calls are “correct”)
- Then the given statement must be partially correct

$\Rightarrow$  In verifying a call, we can assume its specification from  $\Theta$

---



## References

- [1] Edsger W. Dijkstra. Guarded commands, nondeterminacy and formal derivation of programs. *Commun. ACM*, 18:453–457, August 1975.
- [2] Robert W. Floyd. Assigning meanings to programs. In J. T. Schwartz, editor, *Mathematical Aspects of Computer Science*, volume 19 of *Proceedings of Symposia in Applied Mathematics*, pages 19–32, Providence, Rhode Island, 1967. American Mathematical Society.
- [3] C.A.R Hoare. An Axiomatic Basis for Computer Programming. *Communications of the ACM*, 12(10):576–580,583, October 1969.
- [4] Norbert Schirmer. *Verification of Sequential Imperative Programs in Isabelle/HOL*. PhD thesis, Technische Universität München, 2005.
- [5] Norbert Schirmer. A sequential imperative programming language syntax, semantics, hoare logics and verification environment. In Gerwin Klein, Tobias Nipkow, and Lawrence Paulson, editors, *The Archive of Formal Proofs*. <http://afp.sourceforge.net/entries/Simpl.shtml>, February 2008. Formal proof development.