

# Semantics of Programming Languages

## Exercise Sheet 9

### Exercise 9.1 Hoare Logic

In this exercise, you shall prove correct some Hoare triples.

First, write a program that stores the maximum of the values of variables  $a$  and  $b$  in variable  $c$ .

**definition**  $MAX :: com\ where$

For the next task, you will need the following lemmas. Hint: Sledgehammering may be a good idea.

**lemma**  $[simp]: "(a::int) < b \implies \max a b = b"$

**lemma**  $[simp]: "\neg(a::int) < b \implies \max a b = a"$

Show that  $MAX$  satisfies the following Hoare-triple:

**lemma**  $"\vdash \{\lambda s. True\} MAX \{\lambda s. s\ 'c' = \max (s\ 'a') (s\ 'b')\}"$

Now define a program  $MUL$  that returns the product of  $x$  and  $y$  in variable  $z$ . You may assume that  $y$  is not negative.

**definition**  $MUL :: com\ where$

Prove that  $MUL$  does the right thing.

**lemma**  $"\vdash \{\lambda s. 0 \leq s\ 'y'\} MUL \{\lambda s. s\ 'z' = s\ 'x' * s\ 'y'\}"$

**Hints** You may want to use the lemma *algebra\_simps*, that contains some useful lemmas like distributivity.

Note that we use a backward assignment rule. This implies that the best way to do proofs is also backwards, i.e., on a semicolon  $S_1; S_2$ , you first continue the proof for  $S_2$ , thus instantiating the intermediate assertion, and then do the proof for  $S_1$ . However, the first premise of the *Seq*-rule is about  $S_1$ . Hence, you may want to use the *rotated*-attribute, that rotates the premises of a lemma:

**lemmas**  $Seq\_bwd = Seq[rotated]$

Note that our specifications still have a problem, as programs are allowed to overwrite arbitrary variables.

For example, regard the following (wrong) implementation of *MAX*:

**definition** "*MAX\_wrong*  $\equiv$  "*a''*::=*N 0*; "*b''*::=*N 0*; "*c''*::=*N 0*"

Prove that *MAX\_wrong* also satisfies the specification for *MAX*:

What we really want to specify is, that *MAX* computes the maximum of the values of *a* and *b* in the initial state. Moreover, we may require that *a* and *b* are not changed.

For this, we can use logical variables in the specification. Prove the following more accurate specification for *MAX*:

**lemma** " $\vdash \{\lambda s. a=s \text{ ''a''} \wedge b=s \text{ ''b''}\}$   
*MAX*  
 $\{\lambda s. s \text{ ''c''} = \max a b \wedge a = s \text{ ''a''} \wedge b = s \text{ ''b''}\}$ "

The specification for *MUL* has the same problem. Fix it!

## Homework 9.1 Making programs more public

Submission until Wednesday, December 18, 2012, 12:00 (noon).

In this homework, you need to define a function

**fun** *public* :: “*level*  $\Rightarrow$  *com*  $\Rightarrow$  *com*”

that removes all assignments to confidential variables. That is, *public l c* should replace all assignments  $x ::= a$  by *SKIP* if  $l < \text{sec } x$ . In fact, you can also remove certain *IF*s and *WHILE*s (but please, not all of them!), which simplifies the proof below. Now show that *c* and *public l c* behave the same on the variables up to *l*:

**theorem** *noninterference*:

“ $\llbracket (c, s) \Rightarrow s'; (\text{public } l \ c, t) \Rightarrow t'; \ 0 \vdash c; \ s = t \ (< l) \rrbracket$   
 $\implies s' = t' \ (< l)$ ”

Hint: The name of the lemma indicates that it is very similar to the noninterference lemma in *Sec\_Typing*. (Note however that, unlike in that lemma, here we use strict inequality.) You may want to start with that proof and modify it where needed. A lot of local modifications will be necessary, but the structure should remain the same. You may also need one or two simple additional lemmas (for example  $\dots \implies \text{aval } a \ s_1 = \text{aval } a \ s_2$ ), but nothing major.

EXTRA CREDIT TASK: For 4 additional points, prove the following confinement lemma, which states that the execution of an *l*-modified program does not affect the variables of security level above *l*:

**lemma** *confinement*: “ $(\text{public } l \ c, s) \Rightarrow t \implies \text{sec } x \geq l \implies t \ x = s \ x$ ”

**proof** (*induction* “*public l c*” *s t arbitrary*: *l c rule*: *big\_step\_induct*)